

Icons Control Editor Help Contents

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Editing toolbar



Free hand drawing tool



Line drawing tool



Box outline drawing tool



Box fill drawing tool



Circle outline drawing tool



Circle fill drawing tool



Flood fill drawing tool



Color probe tool



Save the current icon/bitmap



Undo last operation



Exit Editor

Some icons were created with a white opaque rectangle which covers everything under it. To make this surrounding area or any part of an icon shows the background behind it (transparent):

1. Check the **Transparent** under **Fill Type** on the menu bar in the editing grid.
2. Click the flood fill tool and flood the part of icon you want to make transparent.

NOTE:

- If you use the flood fill tool to make any part of an icon transparent, make sure that you click the mouse button which does NOT have same color with that part of the icon you want to make transparent. For example: your left mouse color is **blue** and your right mouse color is **red**. If you want to make a blue part of the icon transparent, after selecting **Transparent** under **Fill Type** you will have to click the right mouse button (**red**).
- The transparent part of the actual icon is represented in black in the magnified icon for easy identification. This is not a problem. The actual pixel data will be saved correctly once you save the icon.
- If you have problem using the flood fill tool then the file you are editing may not be Windows 3.1 icon format. To verify this, check the file size of the icon (single click on the icon, the file size of the selected icon along with its dimension will be displayed in the menu caption), if it is not 766 bytes, then its probably not a standard VGA 32x32 Windows icon.
- The transparent mode is only effective with the free-hand drawing and flood fill tools.
- Transparent mode is only effective with 16-color icons.

The grid in the editing mode can be turned on or off by checking or unchecking **Grid** on the toolbar. For heavy editing, I suggest you turn off the grid to prevent the flickering caused by the redisplaying of the grid after each operation.

Each palette entry can be changed by double-clicking on the desired color square. Doing this will bring up a standard Windows color menu. You can either use the basic colors provided or use your own customized defined colors in *Icons Control*.

